

Model-driven Development of Self-organizing Control Applications (MODOC)



Prof. Dr.-Ing. Torben Weis
Dr. Arno Wacker
Dipl.-Inform. Sebastian Holzapfel
Dipl.-Inform. Christopher Boelmann
Universität Duisburg-Essen



Prof. Dr. Hans-Ulrich Heiß
Dr.-Ing. Jan Richling
Dipl.-Ing. Arnd Schröter
Technische Universität Berlin



Prof. Dr.-Ing. Gero Mühl
Dipl.-Inform. Helge Parzyjegla
M.Sc. Enrico Seib
Universität Rostock

Self-* in Embedded Systems



- > „Pervasive Computing at Large“
 - > Tiny computers in day-to-day devices
 - > Clothing,
 - > Kitchen devices,
 - > Buildings, ...

> Self-Organization

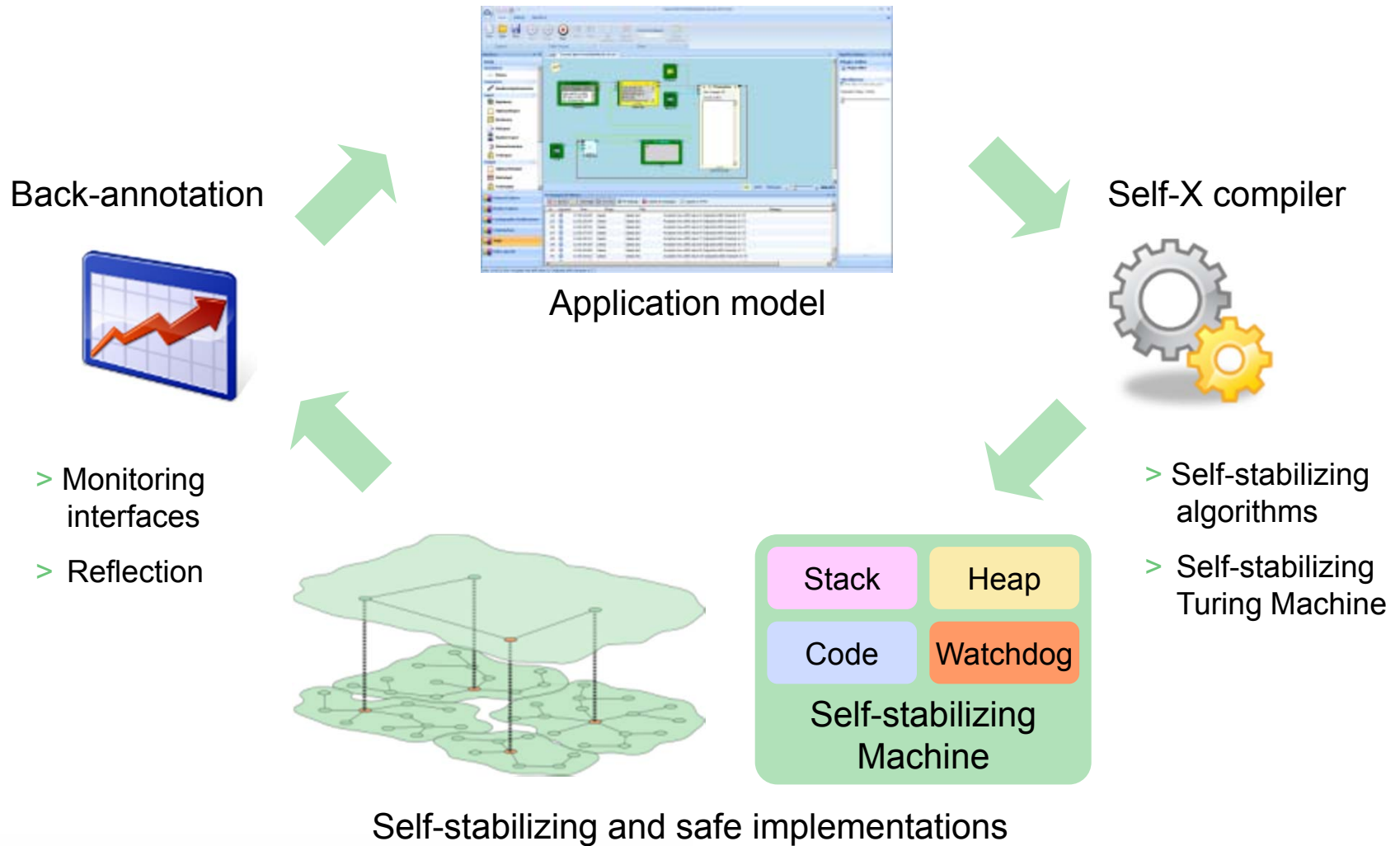
- > Manual administration is impossible
- > Tiny devices are mobile and not very reliable

> Self-Stabilization

- > External sources can induce transient errors in the hardware
 - > Radio noise, solar radiation, voltage fluctuation, ...
- > Cost pressure on hardware manufacturing makes tiny computing devices less reliable, too



Software Development Methodology for OC



Overview

> Self-Stabilizing Controller

- > Embedded systems
- > MSP 430 controller

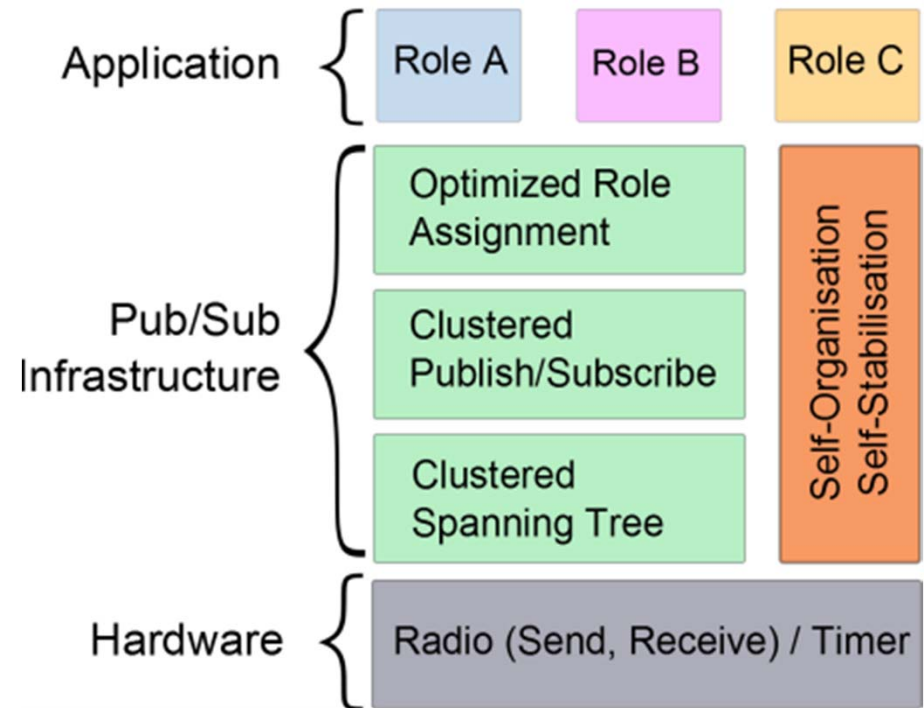
> Self-X Composition

- > Composition challenge
- > Example and evaluation

> Composite Events

- > Distributed detection
- > Self-organizing detector placement

> Conclusions



Towards a Self-stabilizing Controller



- > Self-stabilizing automaton
 - > Adaptation of a 3-tape Turing Machine with I/O capabilities
 - > Addition of an **energy concept** to force the decay of old data
 - > This has shown theoretical feasibility
- > Self-stabilizing virtual machine
 - > **Stack machine** approach, similar to Java or .NET
 - > **Self-stabilizing data structures**
 - > Assurance: After a transient fault, code is executed correctly again after a bounded time
 - > Approach: A **watchdog** resets the machine if the main loop is not reached in time
- > Self-stabilization on the MSP 430 controller
 - > Realization of above assurance on real hardware

Application Anatomy

- > Anatomy of a networked sensor/actuator application

```

void main() {
    while(true) {
        ev = wait_for_event();
        process_event(ev);
        send_output();
        reset_watchdog();
    }
}
  
```

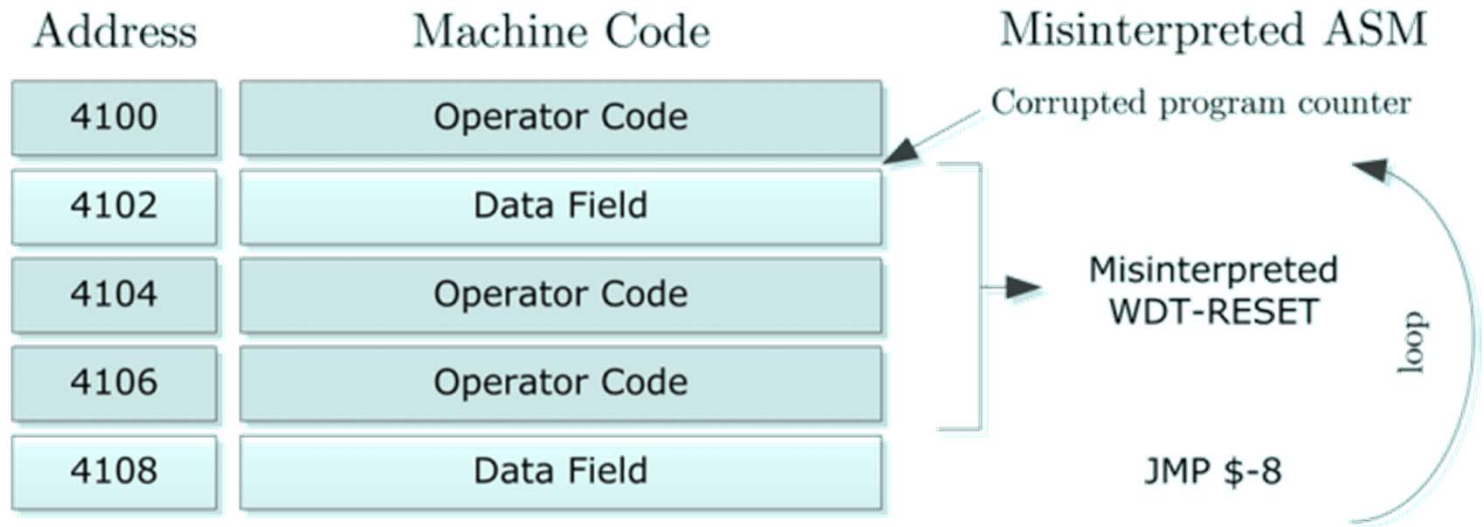
- > For self-stabilization, the software has to return to the main loop in bounded time in any case after a transient fault
- > Some faults can invalidate this assumption ...


MSP 430 Controller

- > Frequently used for embedded systems and sensor networks
- > Possible temporary faults
 - > Bit errors in RAM (tackled by our self-stabilizing virtual machine)
 - > **Bit errors in CPU registers**
 - > **Faulty execution of CPU instructions**
- > Execution of unintended CPU instructions
 - > PC register points to the data field of a CPU instruction
 - > This may lead to an unintended infinite loop
 - > However, the watchdog timer can rescue the system
- > Worst case scenario
 - > Unintended infinite loop resets the watchdog in each iteration
 - > Self-stabilization would no longer be possible



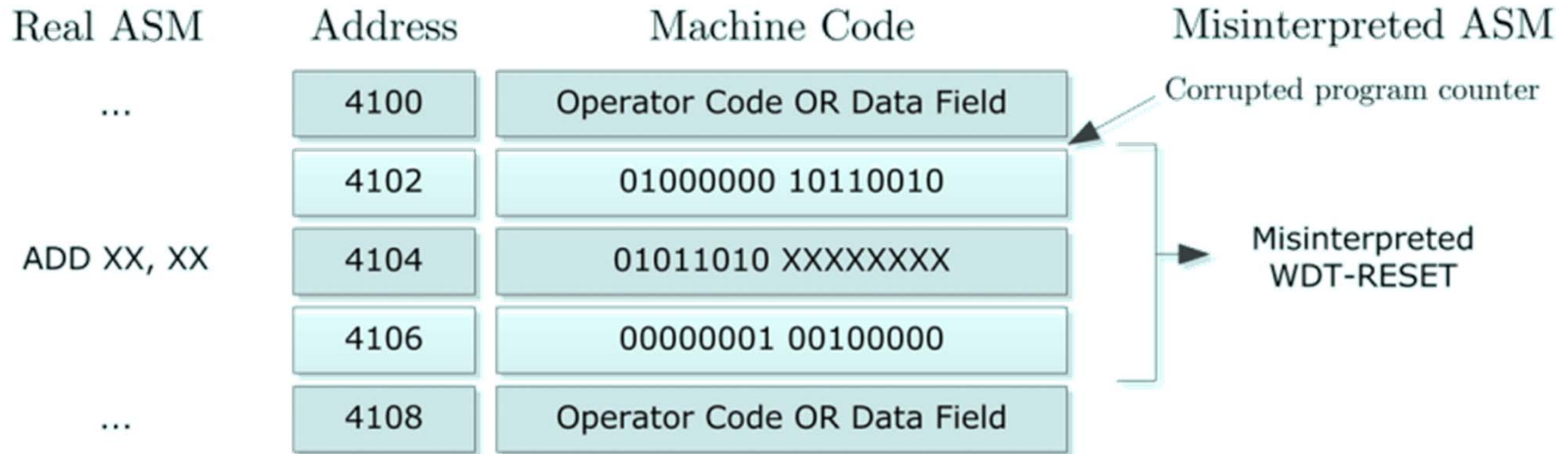
Unintended Infinite Loops



-  Operator code
-  Data field

- > Unintended loop is entered due to corrupted PC register
- > This loop is only critical if it continuously resets the watchdog

Unintended Watchdog Reset



- > Correct execution: Opcodes at 0x4100, 0x4104, 0x410a
- > Unintended execution: Opcode at 0x4102 (watchdog reset) followed by an unintended JMP at 0x4108

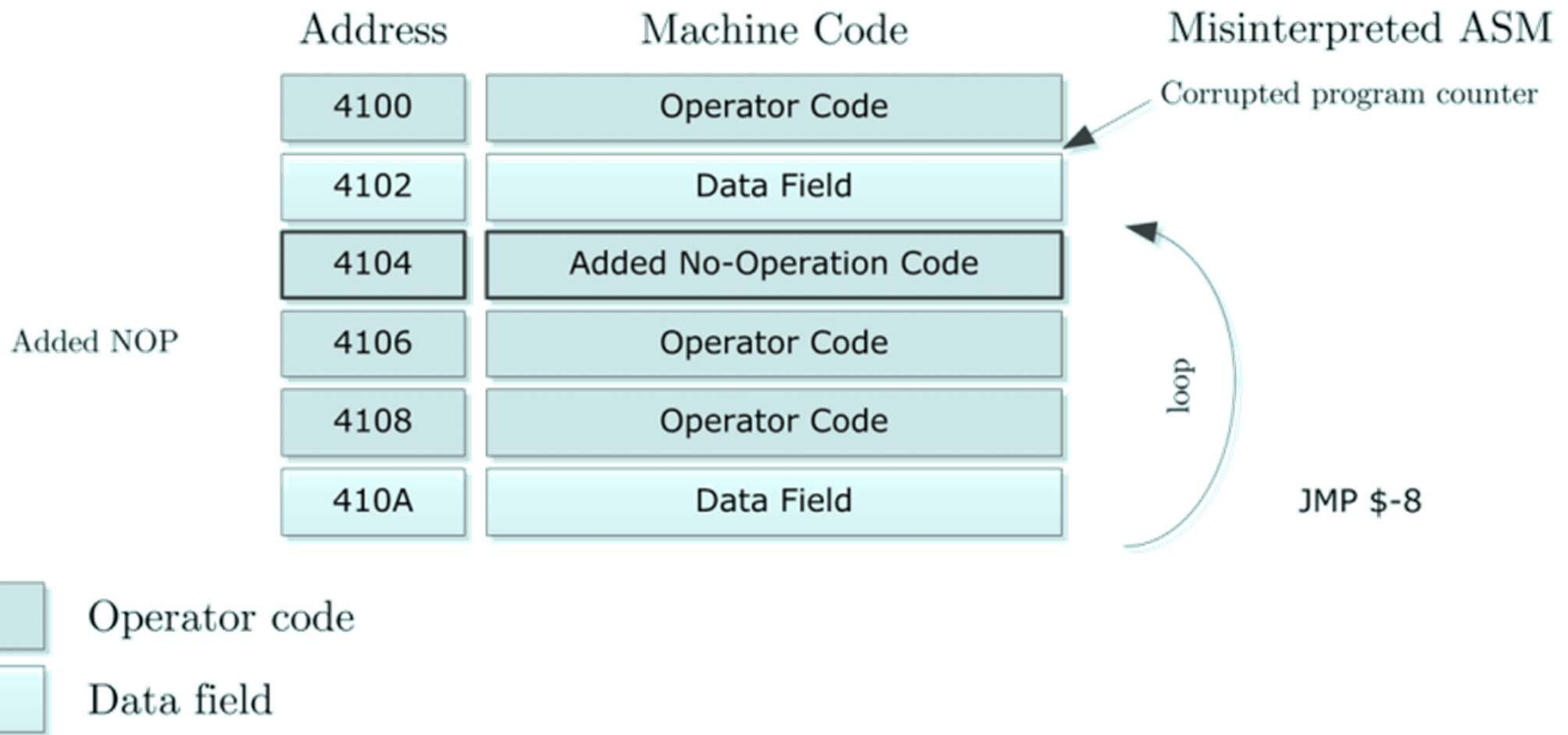
Solutions

- > Unintended loop detection
 - > Find all possible unintended loops
 - > Ensure that the CPU returns to correct instructions eventually by inserting NOPs
 - > An inserted NOP ensures that an unintended JMP targets the NOP instead of the data field of an operation

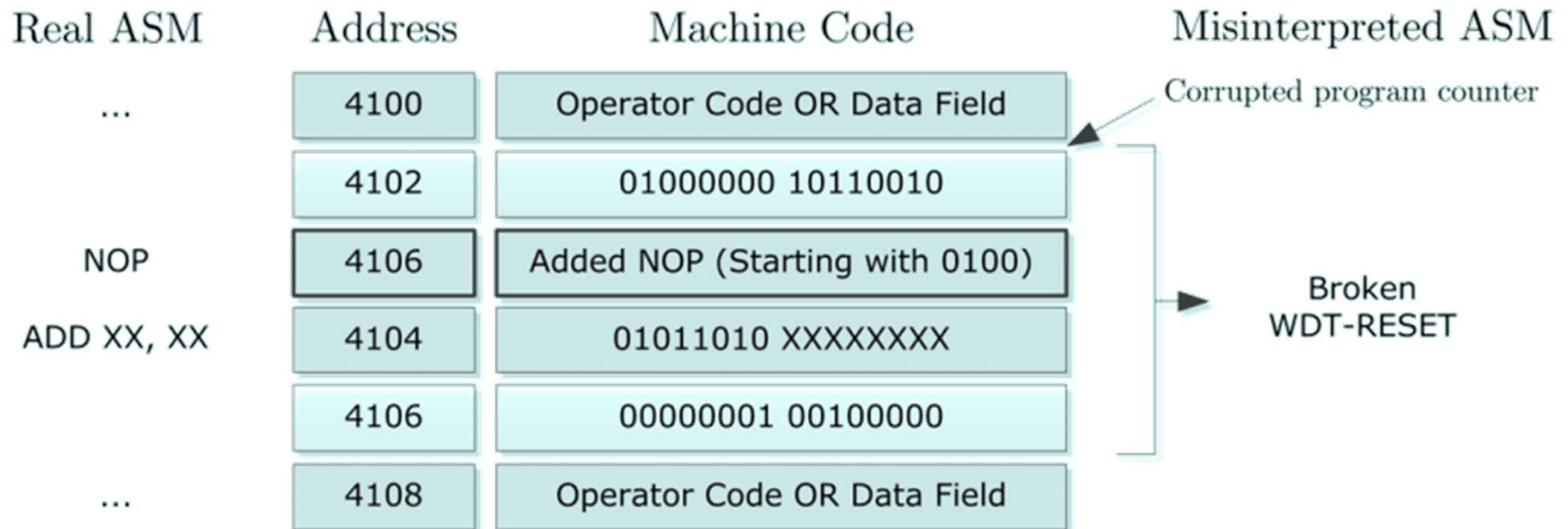
- > Optimized unintended loop detection
 - > Cure only loops which reset the watchdog
 - > Limits the number of inserted NOPs

- > Watchdog protection
 - > Prevent unintended code from resetting the watchdog
 - > Elegant solution, but not possible for all hardware architectures
 - > Possible for the MSP 430 (again by inserting NOPs)

Breaking Unintended Infinite Loops



Prevention of Unintended Watchdog Reset



 Operator code

 Data field

Self-X Algorithms

Self-Optimizing Routing (SOR)

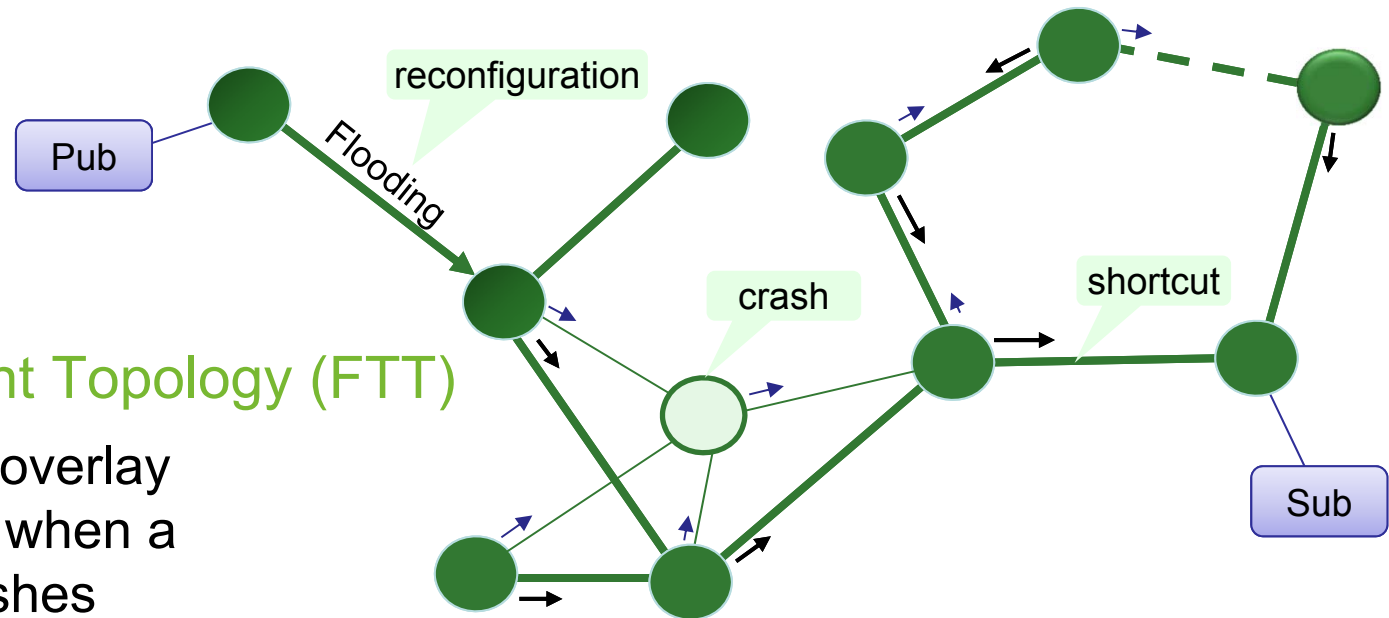
- > Switches between different routing schemes for each link (flooding vs. filtering)

Self-Optimizing Topology (SOT)

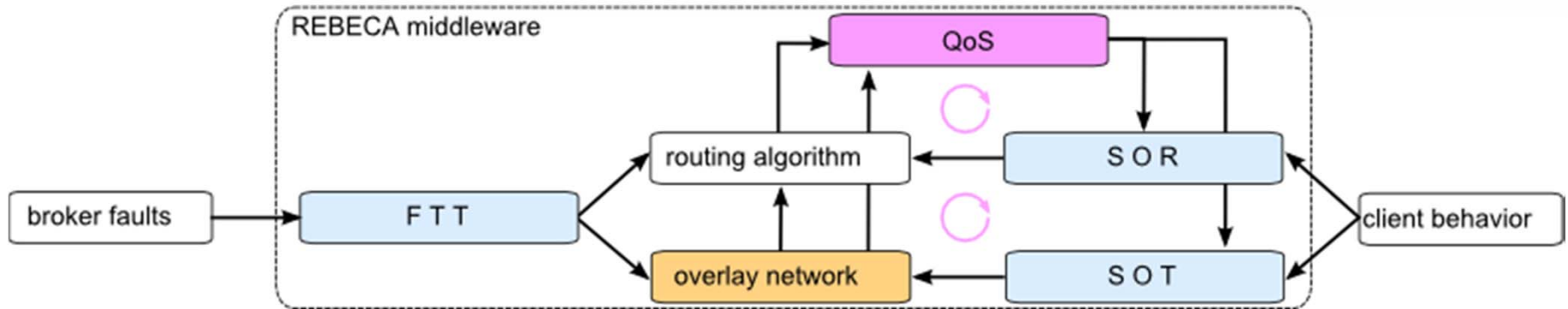
- > Connects sub-topologies with similar interests

Fault Tolerant Topology (FTT)

- > Keeps the overlay connected when a broker crashes

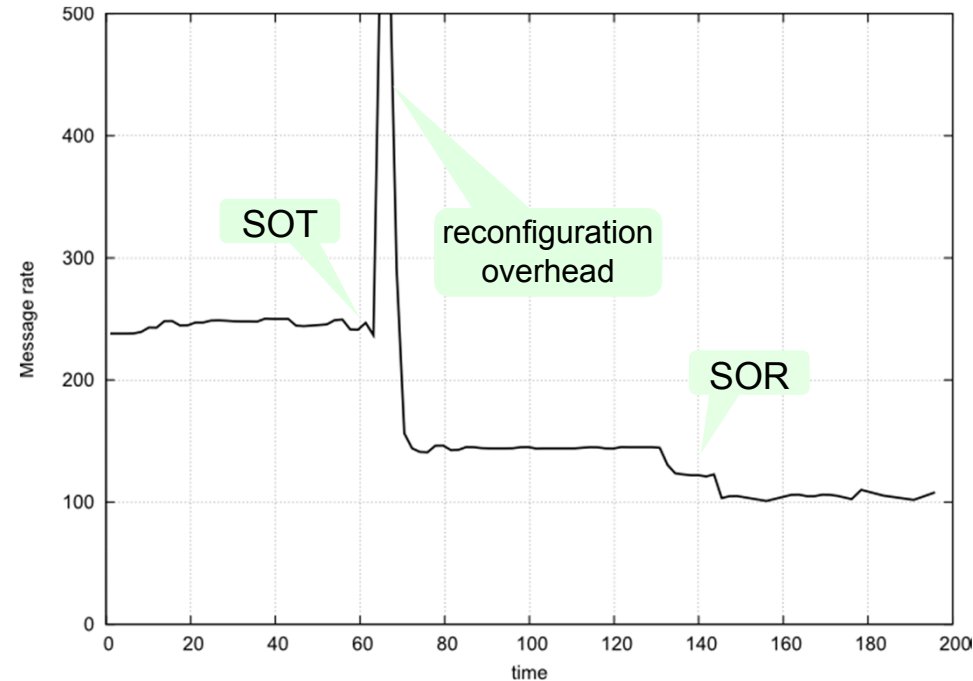
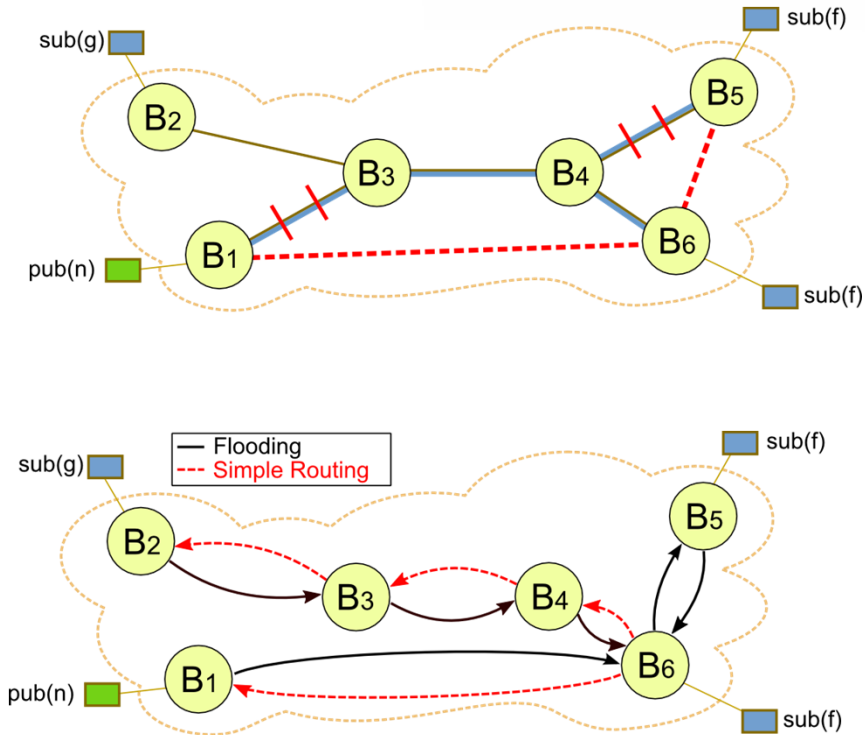


Composition of Self-X Algorithms



- > Superimposed QoS feedback loops
- > Dependency analysis shows conflict in overlay reconfiguration
- > Conflict Resolution
 - > Transaction scheme for SOT to deal with broker crashes (FTT)
 - > Support for connecting arbitrary topologies with SOR
 - > Mutual blocking of SOT and SOR

Composition of Self-X Algorithms



- > Preserves properties of composed algorithms
- > Achieves higher performance than each single algorithm

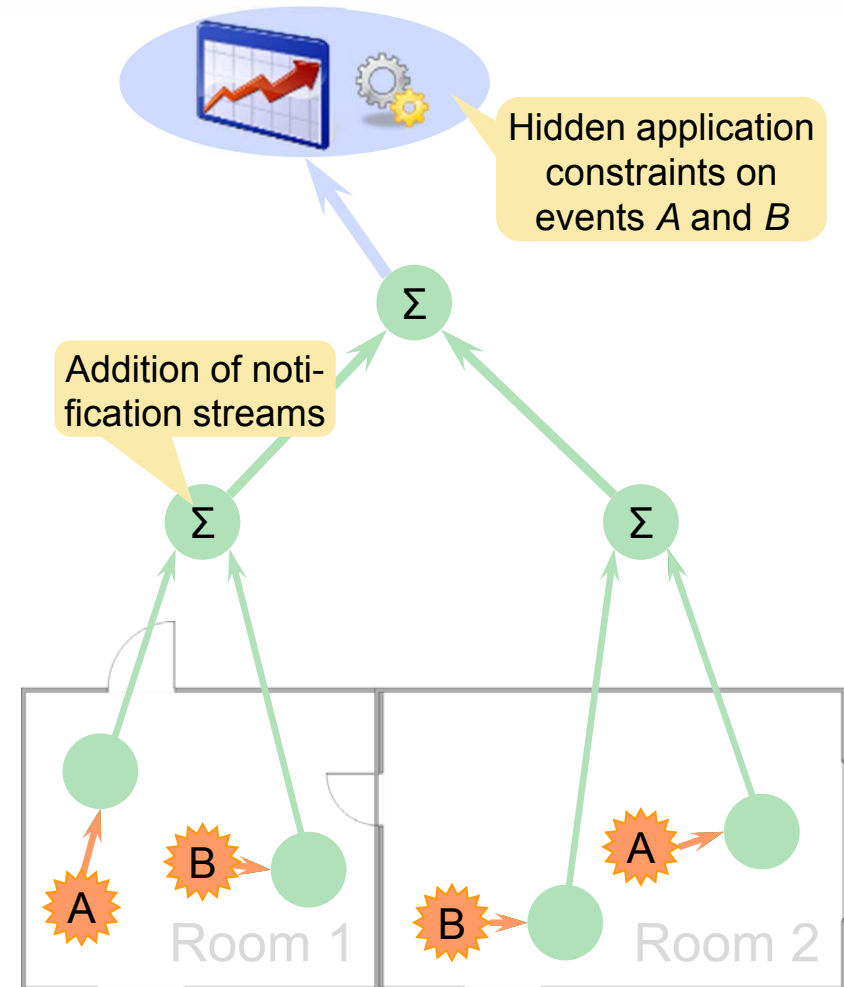
Event Patterns

Event patterns

- > Application roles communicate by exchanging notifications via publish/subscribe
- > Actions are often triggered only if several conditions are met
→ **event patterns**

Application level detection of event patterns

- > Candidate notifications must be forwarded to application
- > Notification traffic concentrates at event sinks → **bottlenecks**
- > Majority of notifications are forwarded unnecessarily



Composite Event Detection

- > Event composition at middleware level
 - > Replaces/complements pattern recognition at application level to enable efficient **distributed pattern detection**
 - > Patterns are specified by **composition algebra** (definition, visibility, reusability)
- > Four **basic detector operations** based on composition algebra used for optimization

Decomposition

- > Hierarchical decomposition of a detector into constituent subpatterns

Recombination

- > Dissolve no longer useful detectors and recombine them with others

Migration

- > Early filtering by seamless migration of detectors along the event stream

Replication

- > Divide event space into disjoint domains

Force Model

- > Heuristic based on relaxing forces due to dynamically changing environment
 - > Gradually optimizes placement using local knowledge and basic detector operations
 - > Balances responsiveness and stability

> Model system as compensating forces

Selectivity

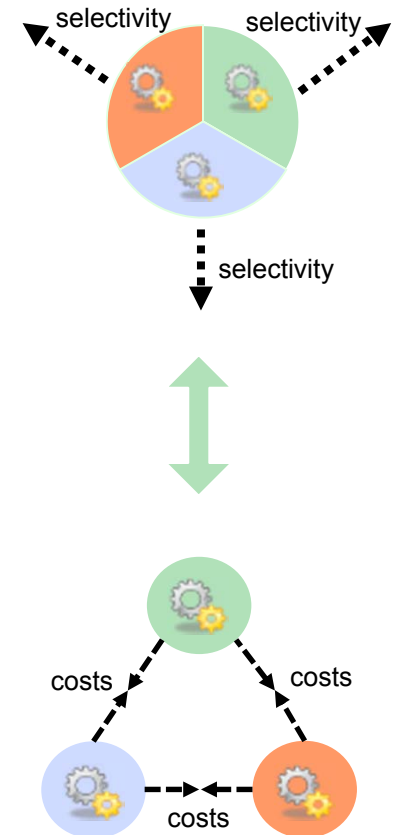
- > Indicates potentially saved forwarding costs
- > Pull detectors towards sources or sinks
- > Migration or decomposition with replication depends on the number of pulling forces

Costs

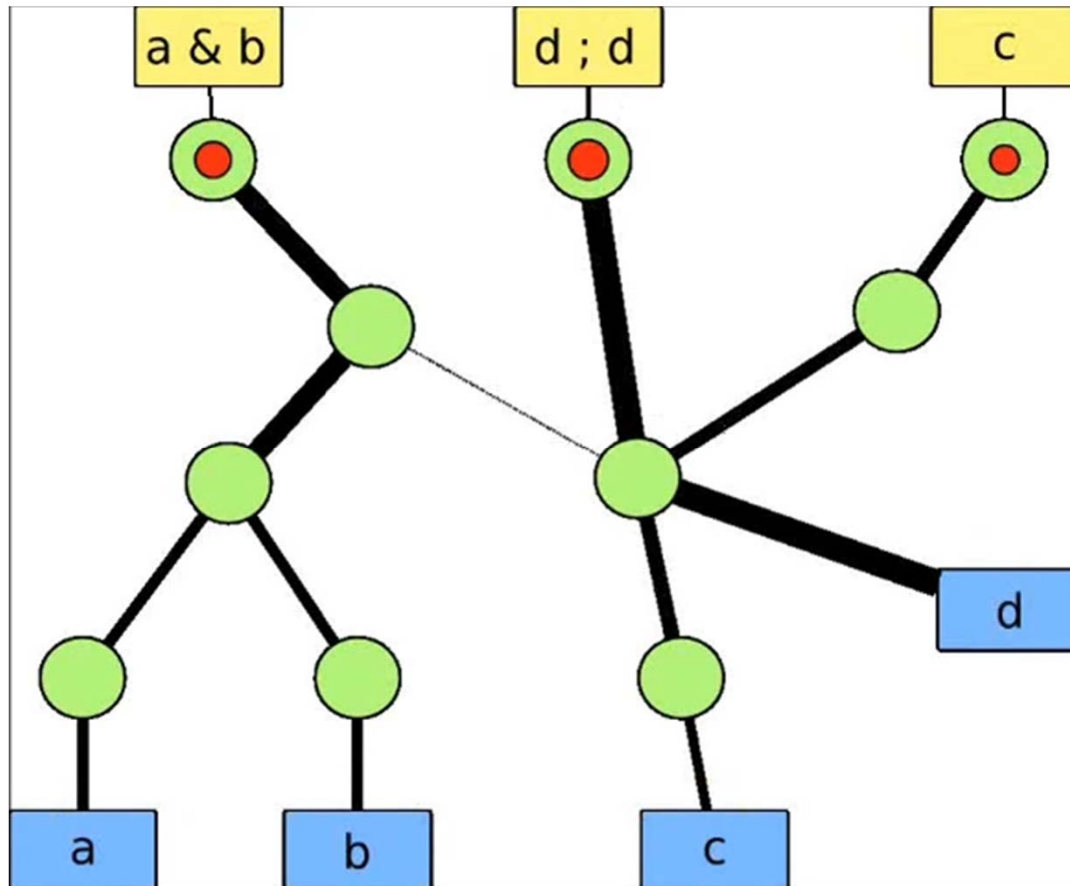
- > Storage utilization, migration costs
- > Pull related detectors together → recombination

Friction

- > Counter oscillations but keep system responsive



Simulation

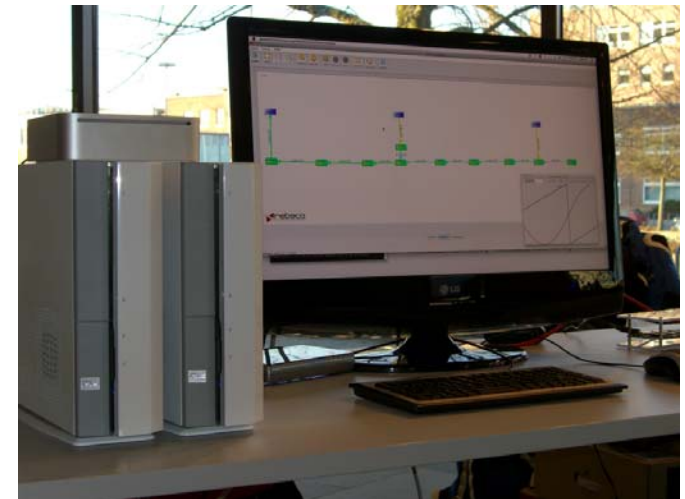


- > Discrete event simulation of detector placement strategy
- > Network consumption
→ width of lines
- > Computational load
→ area of red dots
- > Shows decomposition, migration and recombination

Conclusions

- > MODOC allows for engineering of distributed control-applications
 - > Comprehensive tool chain supporting modeling, code generation, deployment and debugging of OC applications

- > MODOC provides self-organization and self-stabilization
 - > Self-stabilizing controller and virtual machine
 - > Self-organizing and self-optimizing publish/subscribe infrastructure



Discussion

Thanks for your kind attention.

Prof. Dr. Gero Mühl

Architecture of Application Systems

University of Rostock

`gero.muehl@uni-rostock.de`

`http://wwwava.informatik.uni-rostock.de`