

Is it Adaptive? Self-Managing? Self-Organizing?

Gero Mühl, Matthias Werner, Michael A. Jaeger,
Klaus Herrmann, Uli Hei, Helge Parzyjegla

Motivation

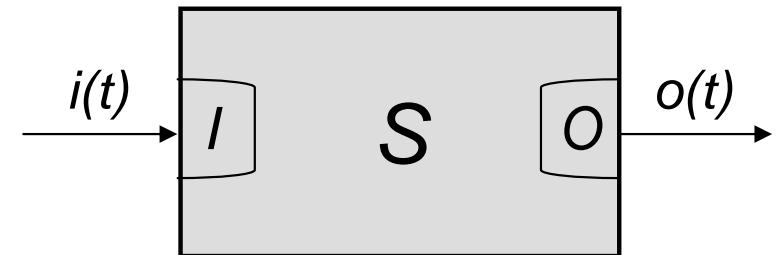
- > The terms adaptive, self-managing, and self-organizing systems are used in many articles with similar meanings but without a precise definition!
- > Questions raised
 - > Are these terms synonyms?
 - > If not, what are the differences among them and what could be a precise definition for them?

Overview

- > System Model
- > Adaptive Systems
- > Self-Managing Systems
- > Self-Organizing Systems
- > Illustration Using an Exemplary System
- > Conclusions and Outlook

System Model: Input and Output [Willems91]

- > *Input function* $i: T \rightarrow I$
- > *Output function* $o: T \rightarrow O$
- > *Input Interface* I
 - > defines the values an input function may take
- > *Output Interface* O
 - > defines the values an output function may take
- > T may be $\mathbb{R}^{+,0}$ for continuous time systems and \mathbb{N}^0 for discrete time systems



System Model: Behavior

- > Binary relation B defining which output functions may be observed for which input functions
- > If $(i, o) \in B$, the system may output o when fed with i
- > Example: $B = \{(i, o) \mid o(t) = i^2(t)\}$, where $I = O = \mathbb{R}$
- > Non-deterministic systems:
for one i there is *at least one* o such that $(i, o) \in B$
- > Deterministic systems:
for each i there is *exactly one* o such that $(i, o) \in B$

Adaptive Systems

[Zadeh63]

- > “A system is adaptive iff it performs acceptably well for a defined set of input functions”
- > A performance function p
 - > takes an input function i and an output function o
 - > returns a time-dependent, vector-valued function
- > An acceptability criterion W is a set of a time-dependent, vector-valued functions
- > A System is *adaptive* wrt. a set of input functions F iff

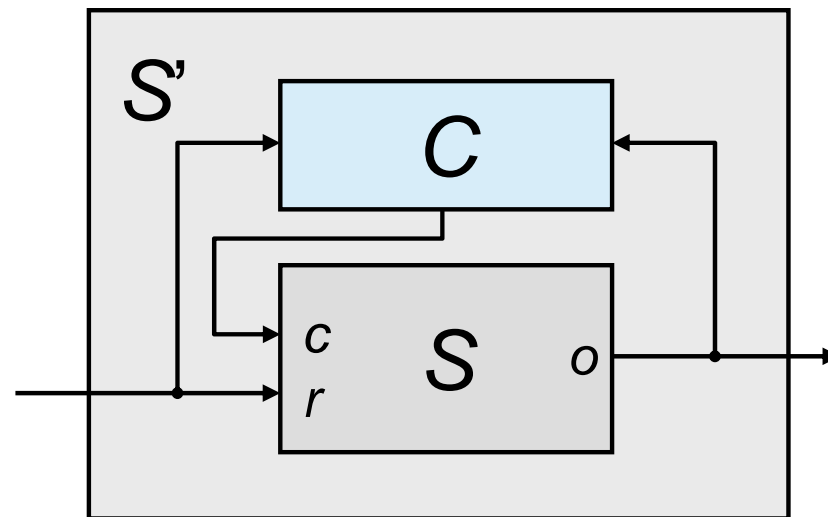
$$\forall (i \in F): (i, o) \in B \Rightarrow p(i, o) \in W$$

Self-Managing Systems

- > “*Self-managing systems are adaptive without being controlled from the outside*”
- > But adaptive systems may be controlled from the outside
 - > E.g., an air conditioning may manually be switched on and off to keep the room temperature below a given threshold
- > Division of input into control input c and regular input r
- > Whether or not input is control input or regular input depends on the performance function [Lendaris64]
- > A system is *self-managing* iff it
 1. is adaptive
 2. receives no control input

Self-Manageable Systems

- > A system is *self-manageable* iff its control input can be computed solely from its regular input and its output
- > A self-manageable system S can be extended to a self-managing system S' using the *observer/controller pattern*

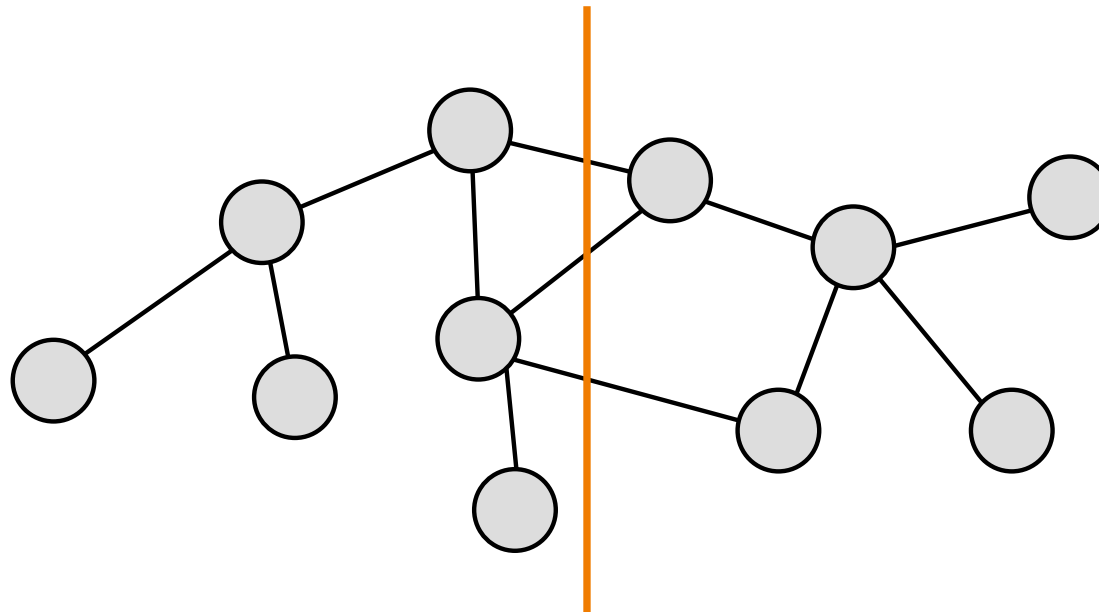


Self-Organizing Systems

- > *“Self-organizing systems change their structure to adapt themselves; they are scalable and robust against failures”*
- > But self-managing systems may have a static structure and may have a central point of failure (e.g., a controller)
- > A system is *self-organizing* iff it is
 1. self-managing
 2. employs decentralized control
 3. structure-adaptive
- > But what exactly means
 - > decentralized control?
 - > structure and structure-adaptivity?

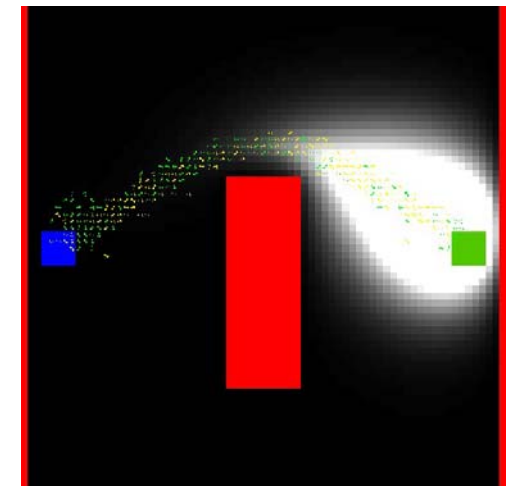
Decentralized Control

- > A system employs *decentralized control* if it is not possible to decompose it into two subsystems such that neither subsystem is able to perform the original function
- > Example: Routing Information Protocol (RIP)



Structure

- > *Structure* is the property of a system by which it constrains the degrees of freedom of its components
- > Can often be modeled as a relation (or by a family of relations)
- > Example: Trail building of ants
 - > Established structure
 - > Position
 - > Heading

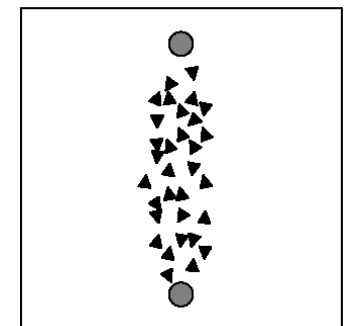
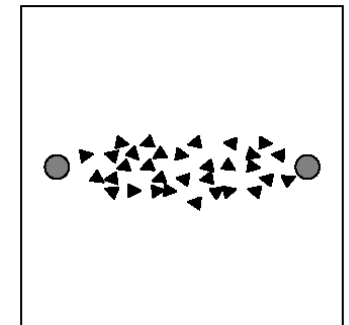
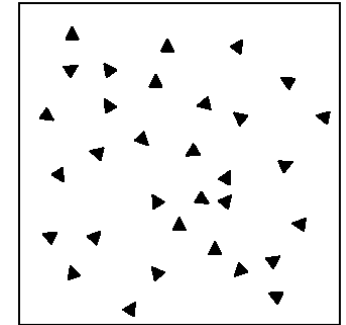


Detecting Structure

- > Structuring can be detected by applying the information entropy introduced by Shannon

$$H(P) = -K \sum_{s \in S} P(s) \cdot \log P(s)$$

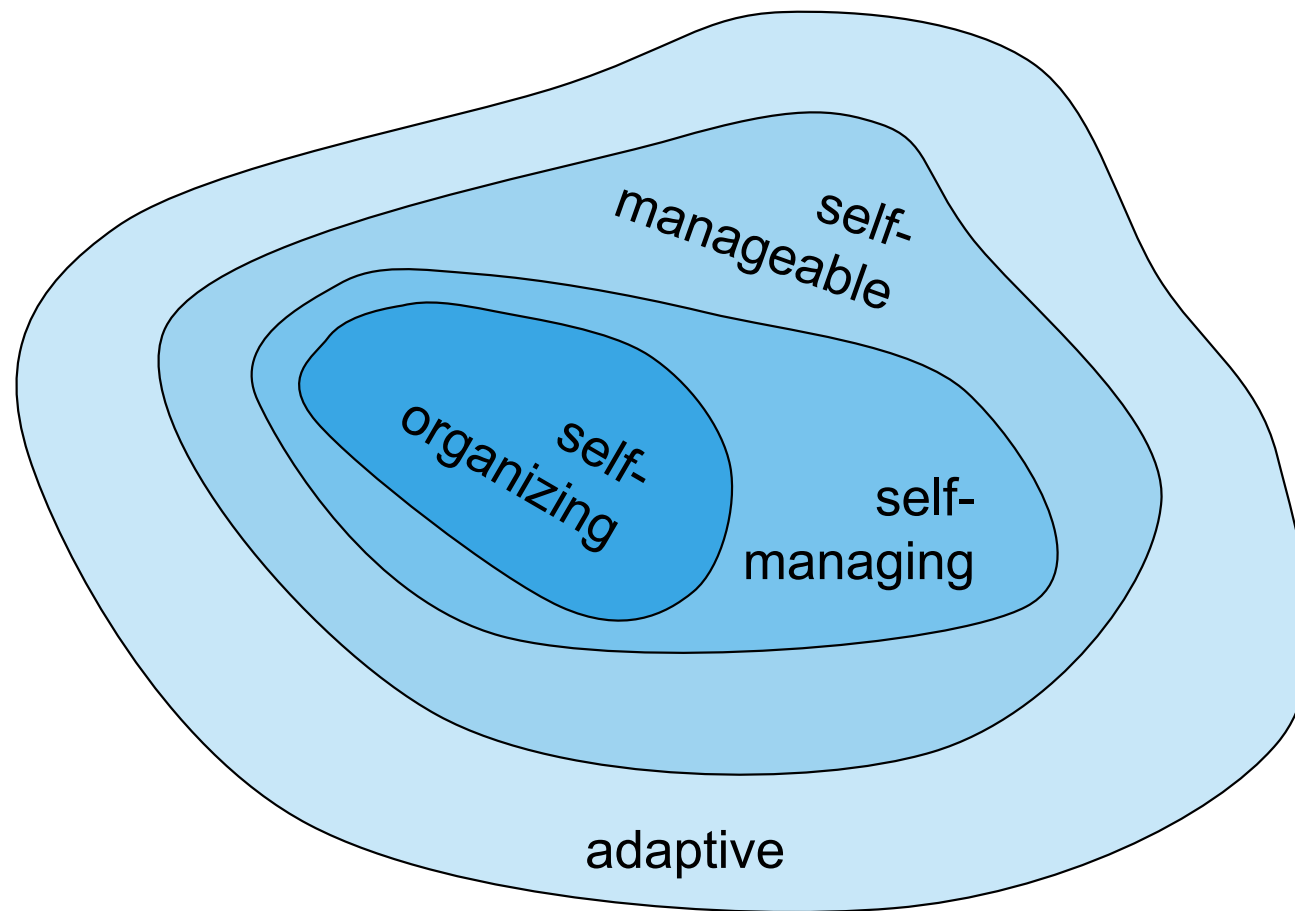
- > Entropy is at its maximum if a given system is free to be in any of its potential states
- > It decreases if the system is subsequently constrained to a subset of its potential states
- > A system might change its structure without changing its degree of structuredness
- > Change of entropy is sufficient but *not* necessary to show that a system changes its structure



Structure-Adaptive Systems

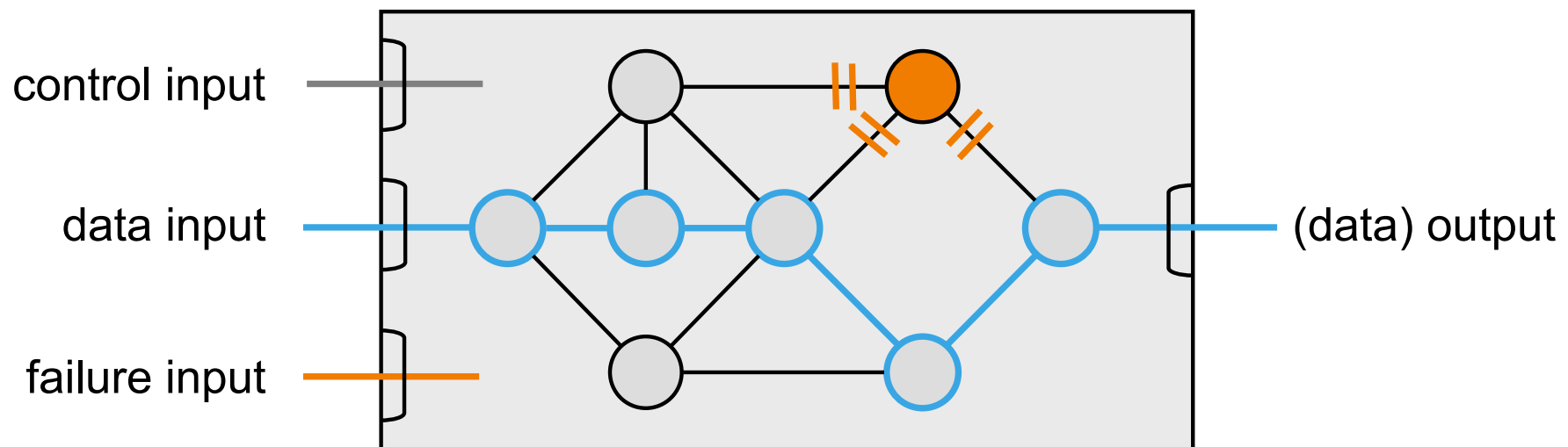
- > An adaptive system is *structure-adaptive* iff it achieves its adaptivity by changing its structure
- > Can be proved by showing that the system was not adaptive if it would not change its structure
 - > E.g., RIP was not adaptive if it would not change the routes in reaction to failing nodes

Resulting Hierarchy



Example System

- > System performs acceptably well iff the “connection” among data input and data output is not interrupted infinitely long for
 - > all sequences of node failures and recoveries *not* leading to a partition of the network
 - > appropriate control input determining which nodes connect
 - > arbitrary data input



Example System: Variants S_1 and S_2

- > S_1 : Control delay much larger than the minimum time between failures and recoveries (MinTBFR)
- ⇒ S_1 is (structure-)adaptive but not self-manageable
 - > An appropriate control input function exists but its computation would require an anticipatory behavior
- > S_2 : Control delay much smaller than MinTBFR
- ⇒ S_2 is self-manageable but not self-managing
 - > Computing appropriate control input is possible
 - > Still control input

Example System: Variants S_3 and S_4

- > S_3 has no control input from the outside
 - > Single component collects failure events, calculates a valid path, and sends appropriate control inputs to the nodes
- ⇒ S_3 is self-managing but not self-organizing
 - > No control input but centralized control

- > S_4 distributes the task of building a valid path to all nodes
- ⇒ S_4 is self-organizing because
 - > decentralized control

Conclusions and Outlook

- > Initial definition of adaptive, self-manageable, self-managing, and self-organizing systems proposing a hierarchy among these kinds of systems
- > Aim: Facilitating further discussions
- > Better definition needed for
 - > Control input
 - > Decentralized control
 - > Structure
- > Similar clarifications needed for the other self-x properties

Bibliography

- > [Willems91]
J. C. Willems. *Paradigms and Puzzles in the Theory of Dynamical Systems*.
IEEE Transactions on Automatic Control, 36(3):259--294, March 1991.
- > [Zadeh63]
L. Zadeh. *On the definition of adaptivity*. Proceedings IEEE (Correspondence),
51:469--470, March 1963.
- > [Lendaris64]
G. G. Lendaris. *On the Definition of Self-Organizing Systems*. Proceedings of
the IEEE, 52:324--325, 1964.

Thank you for your attention!

Questions, critique, or comments?

Dr.-Ing. Gero Mühl

`g_muehl@acm.org`

`http://kbs.cs.tu-berlin.de/~gmuehl`