

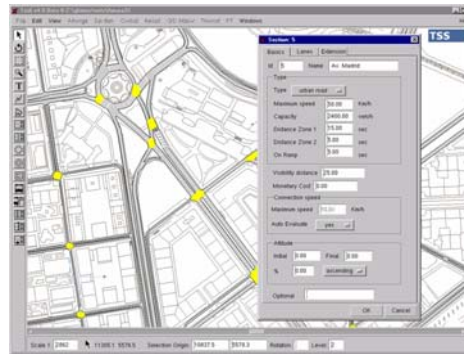


# Organic Traffic Control

A joint research project  
of Karlsruhe and Hannover Universities

SPP 1183

Organic Computing



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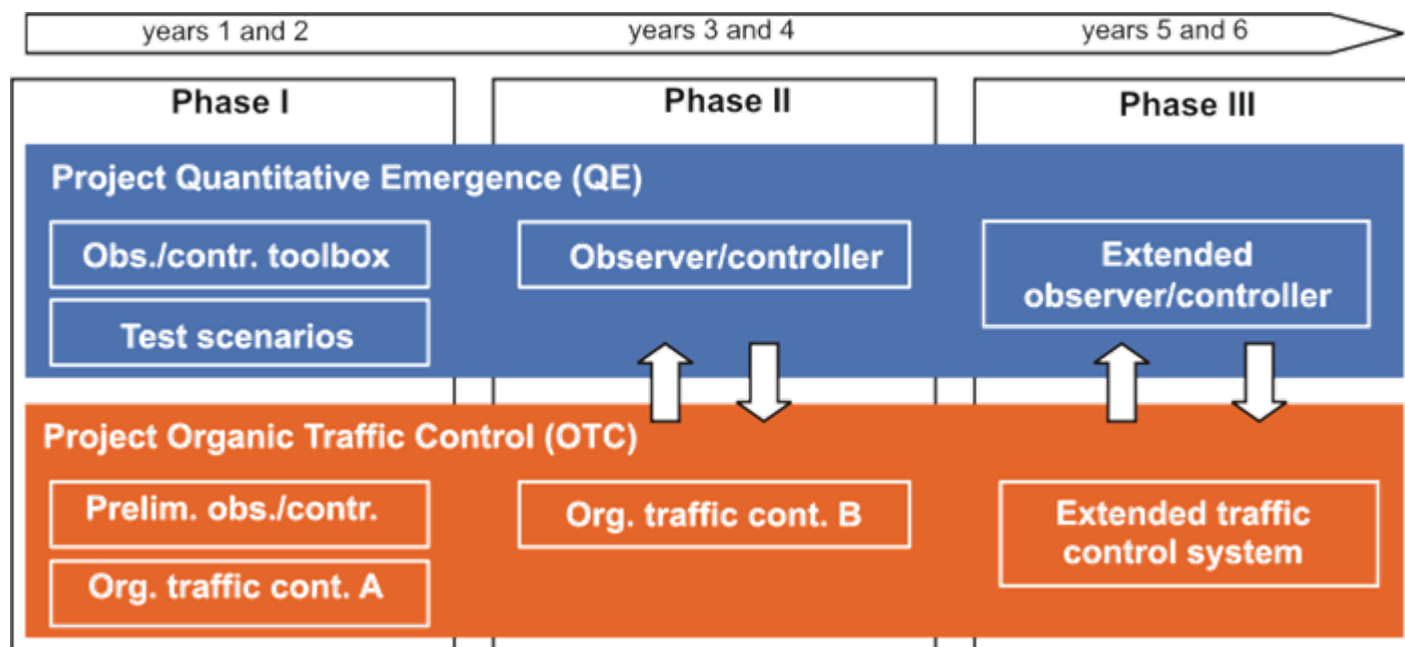


# Outline

- Relationship QE $\leftrightarrow$ OTC
- Motivation and requirements
- Local learning with classifier systems
- Offline learning
- Architecture
- Status

## Two related projects: OTC and QE

- QE: Generic tools to detect and control emergent behaviour
- OTC: Traffic control system well suited as a test case for QE
- Use of QE tools within OTC will improve control system's performance
- Coordinated research, exchange of components in phase II



# Motivation

## Traffic Networks

- Congestion due to high utilization
- Intersections often bottlenecks
- Current approach: Centralized optimization
  - High complexity
  - High effort (computing power)
  - Inflexible
- OTC approach: Decentralized control
  - Scales with complexity of task
  - Generic system, easily transferable
  - Adaptive and flexible



# Requirements for decentralized traffic control

- Capable of global optimization
- Adapts automatically to different environments
- Reacts quickly to changing traffic situations
- Behaves robustly

**Self-configuring**

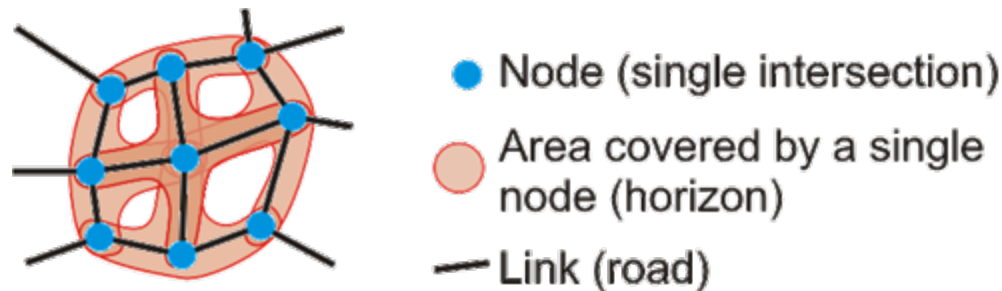
**Context-aware**

**Self-healing, Self-protecting**

**Self-X → Organic System**

# Decentralization

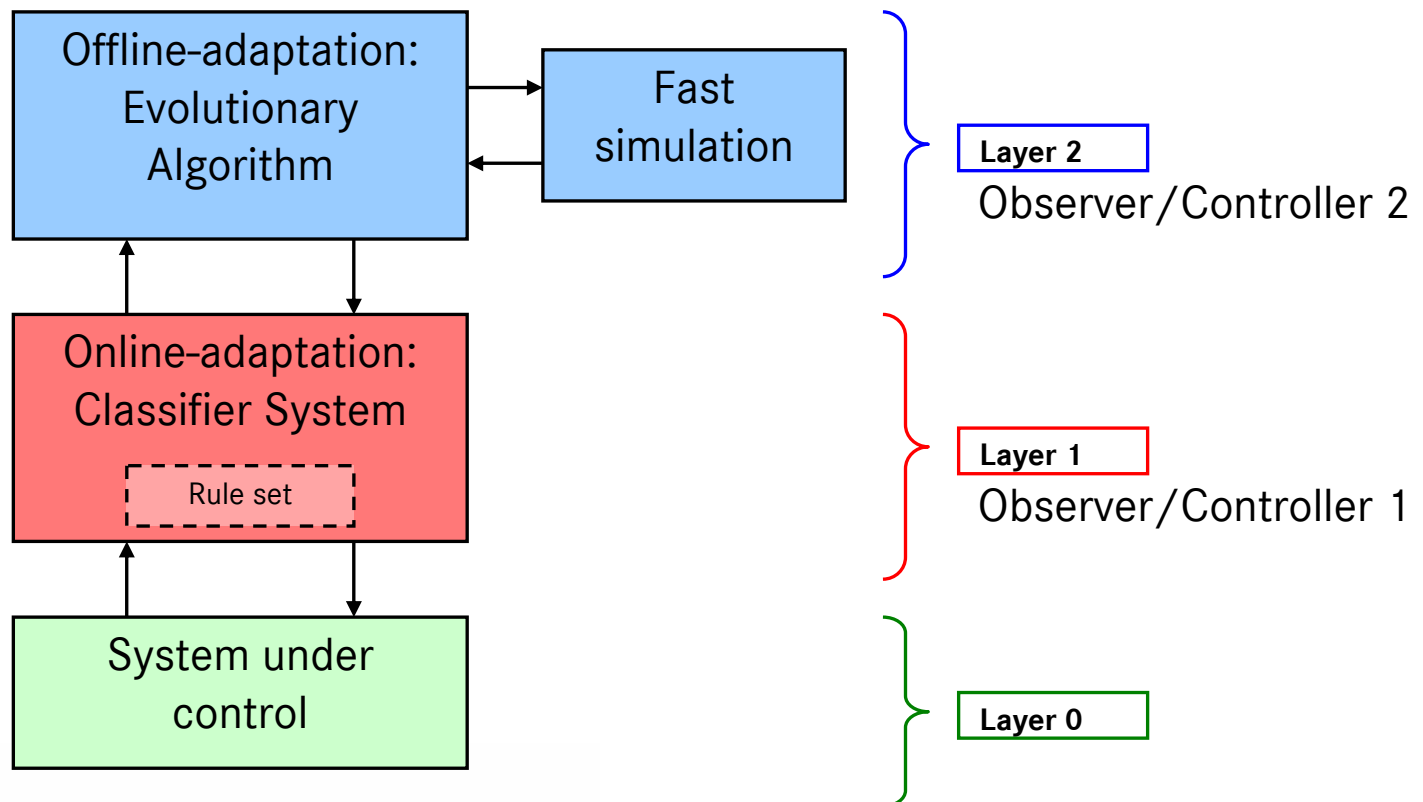
- Learning node controller at every intersection
- Controller gets additional data from neighbour nodes



- Challenges:
  - Local learning
  - Cooperation ► Global optimization ► Stability

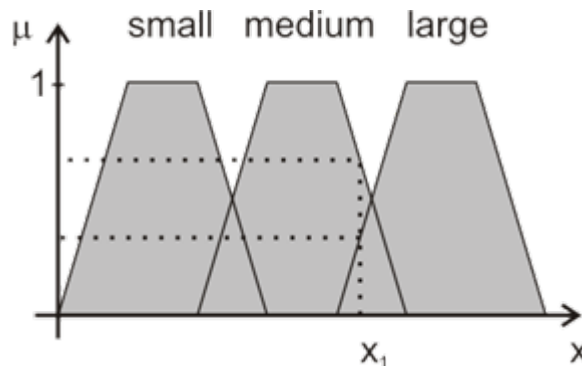
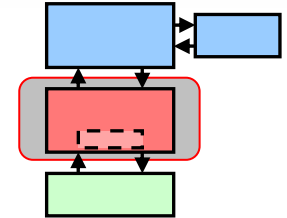
# Challenge: Adaptation speed

- Reasonable operation from the start mandatory ► No learning from scratch
- Search space is huge ► Pure online-adaptation takes too long
- Initial rule set is generated and updated offline



# Learning classifier system

- Basis: XCS (Wilson, 1994)
- Classifier: If-then-rule
  - Condition (if): Match against input
  - Action (then): Triggered if condition matches
  - Value: Probability of selecting this rule, changes according to success
  - Coding: Ternary (binary + wildcard)
- GA to generate new classifiers ► Adaptation
- Fuzzy classifier: Input mapping using fuzzy sets
- Problem: Classifiers are stateless (Markovian)

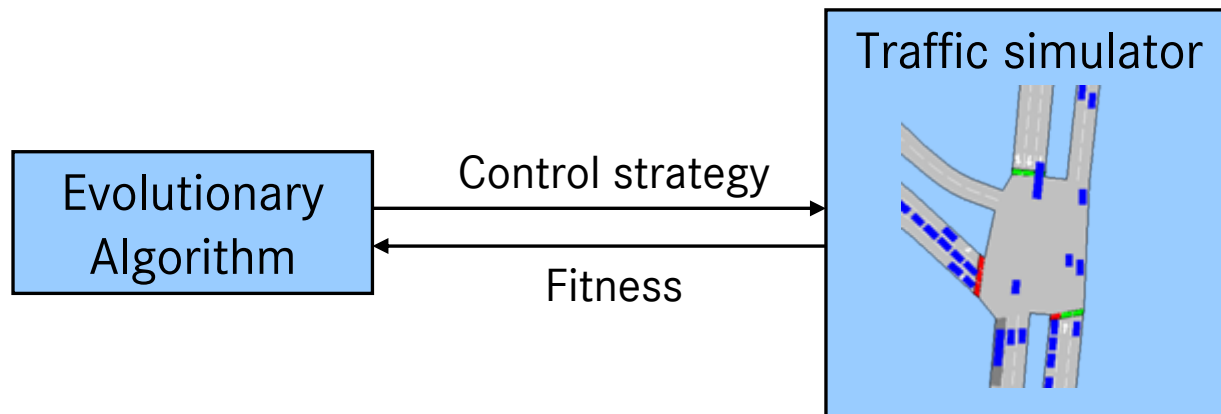
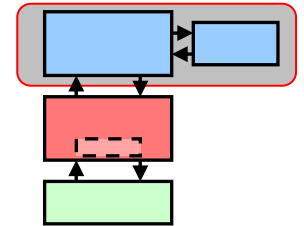


if	then	value
10100	10010100	0.95
01101	01100101	0.22
10001	10111010	0.40
10101	01001011	0.79
01000	00101010	0.50
10111	01010101	0.47



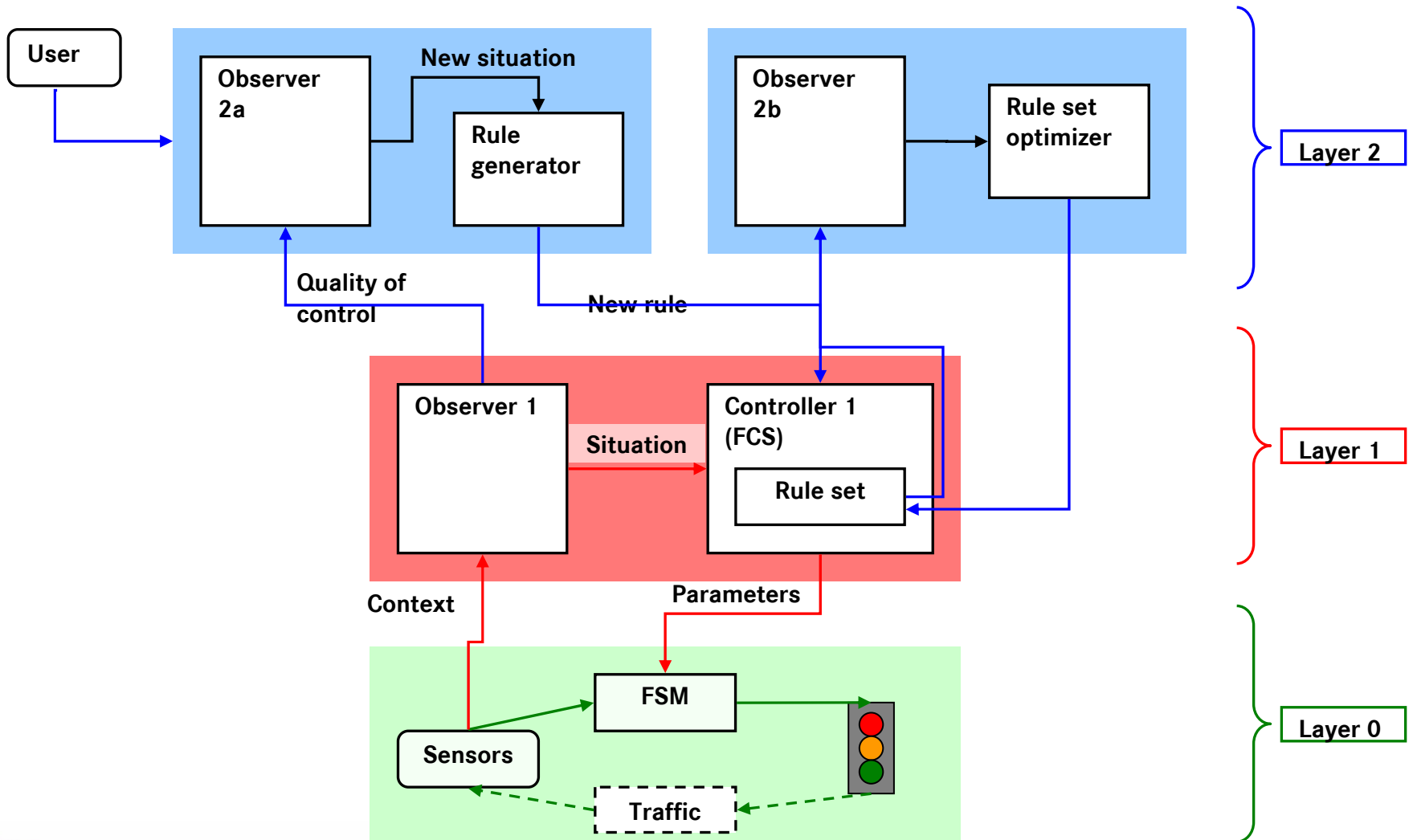
# Evolutionary Algorithm

- Generates control strategies for traffic signals
- Quality of strategy is tested using a traffic simulator
- Fitness measures:
  - Mean travel time
  - Average number of stops
  - ...



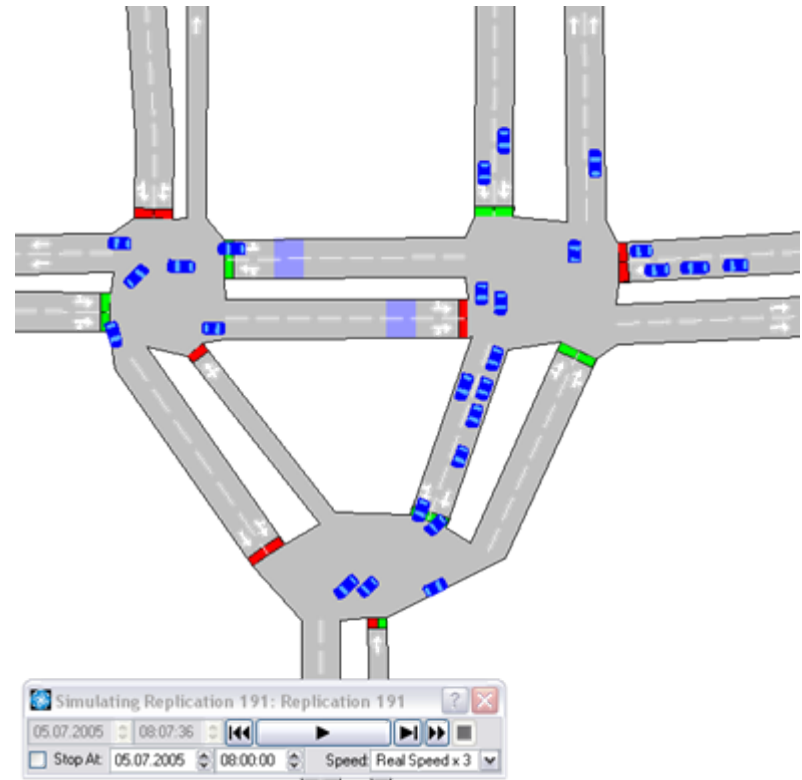
- Strategies are evaluated under different traffic conditions
- Optimized if-then-rule (condition + strategy) is added to rule set of LCS

# Layered structure: Detailed view



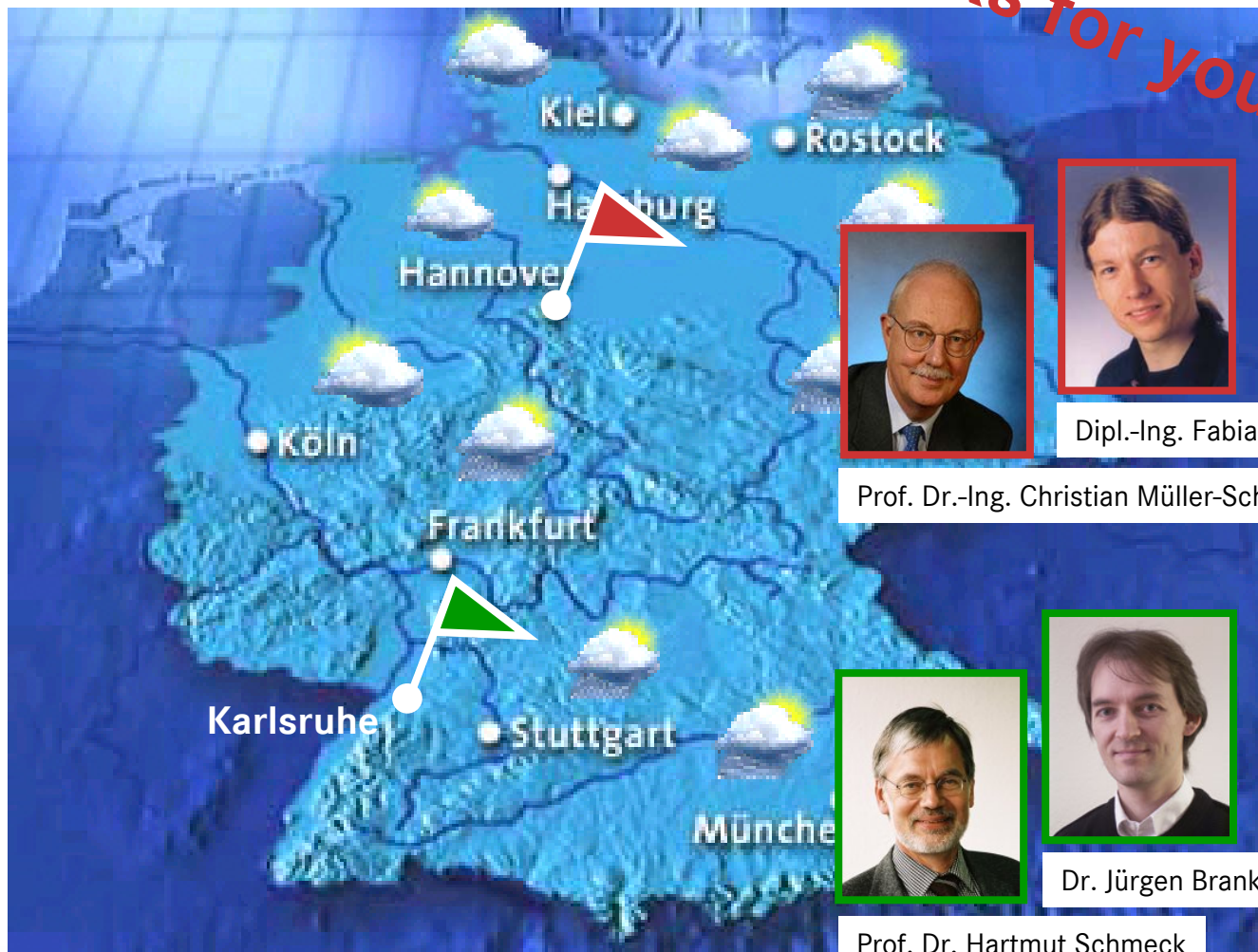
# Status

- Microscopic traffic simulator AIMSUN
- Model: n intersections
- Observer: Cooperation with project QE
- Potential cooperation: AutoNomos project
  
- Phase I (2005-2007): Emphasis on local node behavior
- Phase II: Cooperation in street networks



# Team/Members

*Thanks for your attention*



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