

Organic Computing Middleware for Ubiquitous Environments

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Outline

- Motivation
- Preliminary Work AMUN
- DFG-SPP Project Goals OCµ
- Project Status
- Conclusion



Motivation

- Ubiquitous environments to assist people
- General research focus has been on seamless communication and integration of devices
- Requirements:
 - Ubiquitous environment should support application development and manage self-x properties
 - Developers should focus on application
- Our approach:

Ubiquitous Middleware supporting self-x properties



Our Preliminary Work

- First implementation of a P2P based middleware for ubiquitous environments
 - Application prototype: Smart Doorplates
 Smart Doorplate, The First International Conference on Appliance Design (1AD), Bristol UK, 6.-8. Mai 2003
- Integration of a distributed self-healing mechanism
 Smart Doorplate Toward an Autonomic Computing System, The Fifth Annual International Workshop on Active Middleware Services (AMS2003), Seattle USA, 25. June 2003
- AMUN Autonomic Middleware for Ubiquitous Environments

AMUN An Autonomic Middleware for the Smart Doorplate Project, UbiSys-Workshop at UbiComp 2004, Nottingham, England, September 7, 2004

AMUN - Autonomic Middleware for Ubiquitous Environments applied to the Smart Doorplate Project, International Conference on Autonomic Computing (ICAC-04), New York, NY, May 17-18, 2004



AMUN - Autonomic Middleware for Ubiquitous Environments

- Organization:
 - Distributed system of nodes
 - Based on JXTA P2P Network
 - Adaptable to many communication infrastructures
- Application
 - Application composed of distributed services
 - Most services are relocatable
- Autonomic/Organic Management
 - One Autonomic Manager per node
 - Sophisticated monitoring concept
 - Minimal communication requirements



Goals of OC-SPP Project OCµ - Organic Computing Middleware for Ubiquitous Environments

- Enhance AMUN middleware to an organic middleware toolkit OCµ
 - General toolkit for the development of Organic Computing Applications
 - Usable by other SPP projects!
- Our research with the toolkit
 - Implement self-configuration, self-optimization, self-healing
 - Investigate self-protection by artificial immunology
 - Investigate self-organization by messengers (hormones)
 - Find suitable interfaces between OCµ middleware and application

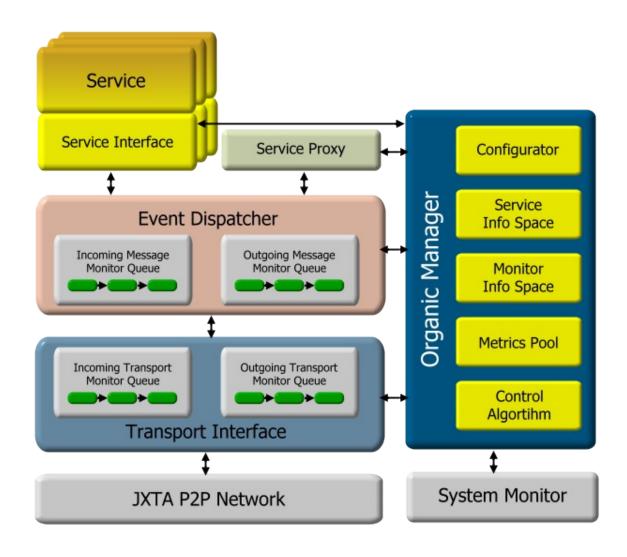


OCµ Toolkit Targets

- Suitable for smart spaces like smart buildings or smart offices
- Focus on ubiquitous systems with networked computing nodes attached sensors and actuators
- Suitable event and communication mechanisms for ubiquitous environments
- Based on multi-level observer model with monitoring on two middleware levels
- Implementation based on Java 2SDK (PC, JXTA)

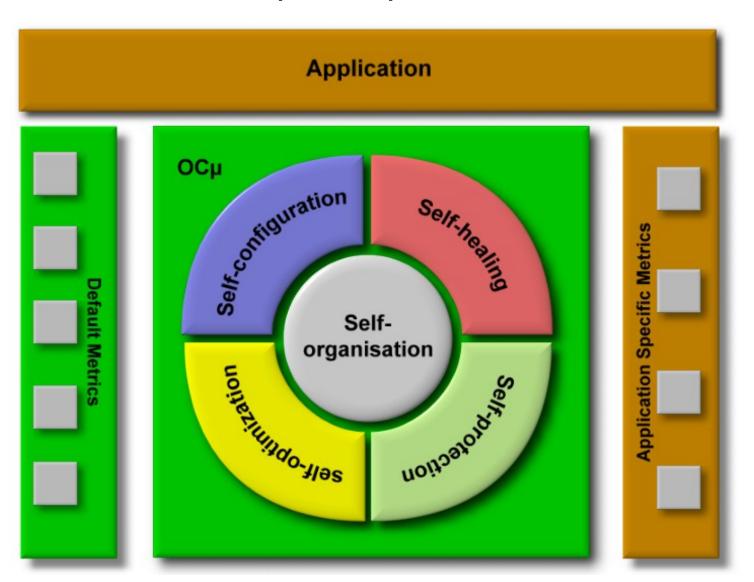


OCµ - Architecture





OCµ Components





OCµ – Project Status

- Basic middleware implemented
- Self-configuration
 - Configuration-Description-Language defined
 - Implementation ongoing
- Self-optimization with Messengers (Hormones)
 - Simulator and evaluation results available
- Self-protection by Artificial Immunology
 - Mathematical foundations investigated
 - Simulator and evaluation results available



Conclusion

- OCµ middleware implemented in Java
- OC running on Smart Doorplate prototype
- Adaptable to many communication infrastructures
- Self-x properties are investigated
- Simulator for self-optimization / protection
- First promising results available

OCµ - Toolkit for the development of Organic Computing Applications



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Questions?